# KAIST Google

Contact: <u>sooyekim@kaist.ac.kr</u>

### INTRODUCTION

**★** Image inpainting

- Fill in missing regions in a masked image
- Output should be a natural completion of the scene with (i) plausible semantics, and (ii) realistic details and textures
- Difficult due to spectral bias: neural networks are biased towards learning low-frequency components

 $\star$  Super-resolution (SR)

- Upscale a low-resolution (LR) image to high-resolution (HR)

### ANALYSIS

- **★** Frequency domain comparison
- 2-level Laplacian pyramid with 5-tap Gaussian kernel
- SSIM differences plotted vs "No zoom" model (baseline)
- Bicubic zoom: bicubic upsampling instead of SR network



Preference of Ours 75.49% 89.13% 69.23% 64.21%	Method	HiFill	Pluralistic	DeepFill-v2	EdgeConnec
	Preference of Ours over compared	75.49%	89.13%	69.23%	64.21%









![](_page_0_Picture_21.jpeg)

## **Zoom-to-Inpaint: Image Inpainting with High-Frequency Details**

Nori Kanazawa<sup>2</sup> Kfir Aberman<sup>2</sup> Rahul Garg<sup>2</sup> Neal Wadhwa<sup>2</sup> Soo Ye Kim<sup>1</sup> Nikhil Karnad<sup>2</sup> Munchurl Kim<sup>1</sup> Huiwen Chang<sup>2</sup> Orly Liba<sup>2</sup> <sup>1</sup>KAIST <sup>2</sup>Google Research

$$_{\overline{Z}} = \frac{1}{2} \left( \left\| \left( \tilde{X}_{r} - \tilde{X} \right)_{\nabla_{X}} \right\|_{2}^{2} + \left\| \left( \tilde{X}_{r} - \tilde{X} \right)_{\nabla_{Y}} \right\|_{2}^{2} \right)$$

![](_page_0_Picture_36.jpeg)

![](_page_0_Picture_37.jpeg)

![](_page_0_Picture_38.jpeg)