



 Videos are recorded with limited resolutions and frame rates, introducing challenges in down-stream vision tasks. We propose VideoINR for continuous video representation, which is capable of generating new videos at arbitrary spatial resolutions and frame rates from the original input video.



- 1. Define a canonical 3D space (2D coordinate + Time)
- 2. Predict RGB signals for any 3D coordinate in the space
- 3. Query coordinates of all pixels in the target frame for prediction

VideoINR: Learning Video Implicit Neural Representation for Continuous Space-Time Super-Resolution

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